

★ **Reading: Taylor sections 13.1, 13.2, 13.3, Chapter 8.**

- Recall classical mechanics v1:  $\vec{F} = \dot{\vec{p}}$ , with  $\vec{p} = m\dot{\vec{x}}$ ; 2nd order ODE for  $\vec{x}(t)$ .

Classical mechanics v2: Least action  $S = \int dt L(q_a, \dot{q}_a, t)$ ,  $\delta S = 0 \rightarrow$  Euler Lagrange equations for generalized coordinates and momenta:  $\dot{p}_a = \frac{\partial L}{\partial q_a}$ , with  $p_a = \frac{\partial L}{\partial \dot{q}_a}$ . Can focus on the right coordinate, e.g. the angle for a pendulum. Symmetries  $\leftrightarrow$  conservation laws (Noether): translation invariance  $\leftrightarrow$  conservation of momentum, rotational symmetry  $\leftrightarrow$  conservation of angular momentum, time translation invariance  $\leftrightarrow$  conservation of energy.

- Classical mechanics v3: Hamilton's description. The Hamilton is related to the Lagrangian by a Legendre transform (similar transforms appear in thermodynamics)

$$H(q_a, p_a, t) \equiv \sum_a p_a \dot{q}_a - L(q_a, \dot{q}_a, t), \quad L(q_a, \dot{q}_a, t) \equiv \sum_a p_a \dot{q}_a - H(q_a, p_a, t).$$

The Lagrangian depends on the velocities  $\dot{q}_a$ , whereas the Hamilton is expressed instead in terms of the momenta  $p_a$ . To see what  $H$  depends on, note that, using the EL equations,

$$dH = \sum_a \left( dp_a \dot{q}_a + p_a d\dot{q}_a - \frac{\partial L}{\partial q_a} dq_a - \frac{\partial L}{\partial \dot{q}_a} d\dot{q}_a \right) - \frac{\partial L}{\partial t} dt = \sum_a (dp_a \dot{q}_a - \dot{p}_a dq_a) - \frac{\partial L}{\partial t} dt$$

the cancellation of the  $d\dot{q}$  term shows that  $H$  should not be regarded as depending on  $\dot{q}$ . Moreover, we can read off from the above **Hamilton's equations**

$$\dot{q}_a = \frac{\partial H}{\partial p_a}, \quad \dot{p}_a = -\frac{\partial H}{\partial q_a}, \quad \frac{dH}{dt} = \frac{\partial H}{\partial t} + \sum_a \left( \frac{\partial H}{\partial q_a} \dot{q}_a + \frac{\partial H}{\partial p_a} \dot{p}_a \right) = \frac{\partial H}{\partial t} = -\frac{\partial L}{\partial t}.$$

The  $(q_a, p_a)$  variables are called **phase space** and the second order ODE for  $q_a(t)$  is replaced with two first order ODEs for  $q_a(t)$  and  $p_a(t)$ .

- Example: the SHO, with  $L = \frac{1}{2}m\dot{x}^2 - \frac{1}{2}m\omega^2 x^2$ . The EL equations are  $\frac{d^2x}{dt^2} = -\omega^2 x$ , and are solved by  $x = A \cos(\omega t + \varphi)$ , with  $A$  and  $\varphi$  the expected two constants of integration, which can be determined by the initial position and velocity. The Hamiltonian is  $H = \frac{p^2}{2m} + \frac{1}{2}m\omega^2 x^2$  and Hamilton's equations are  $\dot{x} = p/m$  and  $\dot{p} = -m\omega^2 x$ . The solution of these equations is an ellipse in phase space  $x = A \cos(\omega t + \varphi)$ ,  $p = m\dot{x} = -m\omega A \sin(\omega t + \varphi)$ . Since  $H$  does not depend explicitly on  $t$ , the Hamiltonian is a constant of the motion, and in this case this gives an ellipse:

$$H(x, p) = \frac{p^2}{2m} + \frac{1}{2}m\omega^2 x^2 = \frac{1}{2}m\omega^2 A^2 = \text{constant}.$$

- The 110a class last quarter did not get to two-body central force motion. This is an important topic, so we will cover it now.

Consider two point masses,  $m_1$  and  $m_2$ , with locations  $\vec{x}_1(t)$  and  $\vec{x}_2(t)$ . We can apply this for example, to the sun and the earth in the approximation where we ignore the fact that they're not really point masses; this is a pretty good approximation because their separation is so large compared to their radii. The Lagrangian is assumed to be translationally invariant in space and time, and rotationally invariant, so  $U(\vec{x}_1, \vec{x}_2, t) = U(r)$  with  $r = |\vec{x}_1 - \vec{x}_2|$ :

$$L = \frac{1}{2}m_1\dot{\vec{x}}_1^2 + \frac{1}{2}m_2\dot{\vec{x}}_2^2 - U(r).$$

The symmetries imply conservation of total momentum, energy, and angular momentum:

$$\vec{p}_{tot} = \vec{p}_1 + \vec{p}_2 = m_1\dot{\vec{x}}_1 + m_2\dot{\vec{x}}_2, \quad H = \frac{\vec{p}_1^2}{2m_1} + \frac{\vec{p}_2^2}{2m_2} + U(r), \quad \vec{L}_{tot} = \vec{x}_1 \times \vec{p}_1 + \vec{x}_2 \times \vec{p}_2$$

$$\dot{\vec{p}}_{tot} = \dot{H} = \dot{\vec{L}}_{tot} = 0.$$

We can choose an inertial frame of reference where  $\vec{p}_{tot} = 0$ ; this is called the center of momentum (or sometimes called center of mass) frame. This means that  $\vec{R} = (m_1\vec{x}_1 + m_2\vec{x}_2)/M$ , with  $M \equiv m_1 + m_2$  is chosen to be a constant. The dynamical coordinate is then just the relative position  $\vec{r} \equiv \vec{x}_1 - \vec{x}_2$  and we can write

$$L = \frac{1}{2}M\dot{\vec{R}}^2 + \frac{1}{2}\mu\dot{\vec{r}}^2 - U(r) \rightarrow L = \frac{1}{2}\mu\dot{\vec{r}}^2 - U(r), \quad \mu \equiv \frac{m_1m_2}{m_1 + m_2}.$$

Then  $\vec{L} = \vec{r} \times \vec{p}$ ,  $\vec{p} = \mu\dot{\vec{r}}$  and  $\dot{\vec{p}} = -\nabla U(r) = -\frac{dU}{dr}\hat{r}$ .