## 2/2/11 Lecture 9 outline

• As we discussed last time, the *superficial* degree of divergence of 1PI diagrams. Consider the general form of  $\Gamma^{(n)}$ :

$$\Gamma^{(n)} \sim \int \prod_{i=1}^{L} \frac{d^4 k_i}{(2\pi)^4} \prod_{j=1}^{I} \frac{1}{l_j^2 - m^2 + i\epsilon}$$

For large k the integrand behaves as  $\sim k^{4L-2I}$ . Degree of UV divergence (superficially) is D = 4L - 2I = 2I - 4V + 4 (recall that L = I - V + 1). Suppose interaction is  $\phi^p$ , then pV = 2I + n. E.g. for  $\lambda \phi^4$ , p = 4, get D = 4 - n.

So for  $\lambda \phi^4$ , p = 4, get D = 4 - n. This fits with what we found for n = 2, there was a quadratic divergence,

$$\Pi'(p^2) = \frac{\lambda m^2}{32\pi^2} \int_0^{\Lambda^2/m^2} \frac{u du}{u+1} = \frac{\lambda m^2}{32\pi^2} \left(\frac{\Lambda^2}{m^2} - \log(1 + \frac{\Lambda^2}{m^2})\right).$$

i.e. D = 2. For n = 4, we get D = 0, which means a log divergence. For n > 4, we get D < 0, which means that there is no divergence at all (superficially, at least)! So the only two divergent cases are n = 2 and n = 4. The point will be that we can absorb these two divergent cases into corrections to the two parameters m and  $\lambda$ . That is the statement that the theory for p = 4 is renormalizable.

For p = 6, write  $4V_4 + 6V_6 = 2I + n$ , get  $D = 4 - n + 2V_6$ . The  $V_4$  vertex is renormalizable, the  $V_6$  is not. For  $\lambda \phi^4$ , the UV divergent terms are n = 2, 4. Higher ndiagrams only have sub-divergences, which will be accounted for by properly treating the n = 2 and n = 4 cases. Example of a n = 6 diagram with a sub-divergence from the n = 2diagram. Contrast  $\lambda_4 \phi^4$  with a  $\lambda_3 \phi^3$  theory (super-renormalizable) and a  $\lambda_6 \phi^6$  theory (non-renormalizable).

More generally, with bosons and fermions,  $D = \sum_i n_i d_i + 2(IB) + 3(IF) - 4\sum_i n_i + 4$ , where  $n_i$  is the number of vertices of *i*-th type and  $d_i$  is the number of derivatives in that interaction, and IB and IF are the numbers of internal boson and fermion lines. Then  $D = -B - \frac{3}{2}F + 4 + \sum_i (\dim \mathcal{L}_i - 4)$ , where *B* and *F* are the numbers of external bose and fermion lines.

• Dimensional analysis and understanding the degrees of divergence by powercounting. In  $\hbar = c = 1$  units, dimensionful quantities can be written as  $x \sim m^{[x]}$ , which defines [x], the mass dimension of x. In particular, in D space-time dimensions, we have [S] = 0 and  $[d^D x] = -D$ , so  $[\mathcal{L}] = D$  so scalars have  $[\phi] = (D-2)/2$  and fermions have  $[\psi] = (D-1)/2$ . We see that a  $\lambda_p \phi^p$  theory has  $[\lambda_p] = D - p(D-2)/2$ . In particular, for D = 4, get  $[\lambda_p] = 4 - p$ , showing why p = 4 is special, as compared with say  $\lambda_3 \sim M$ and  $\lambda_6 \sim M^{-2}$ . Since  $\Gamma^{(n)}$  has units of action, i.e.  $\hbar$ , it has  $[\Gamma^{(n)}] = 0$ . So a contribution with e.g.  $V_6$  vertices has, on dimensional grounds, a factor of  $(\lambda_6 E^2)^{V_6}$ , where E is some energy scale. This reproduces the degree of UV divergence if we take  $E \sim \Lambda \to \infty$ . Discuss similar power counting for gravity, and for Fermi's 4-fermion weak-interaction vertex. Interpretation as low-energy effective theory with cutoff. "Non-renormalizable" theories are fine, and actually nice, in the IR, and just need some fixing up in the UV, but some UV completion.

General integrals

$$I_n(a) = \int \frac{d^4k}{(2\pi)^4} \frac{1}{(k^2 + a)^n}$$

with n integer and Im(a) > 0 and k in Minkowski space. See

$$I_n = \frac{(-1)^{n-1}}{(n-1)!} \frac{d^{n-1}}{da^{n-1}} I_1(a), \qquad I_1 = \frac{-i}{16\pi^2} \int_0^{\Lambda^2} du \frac{u-a+a}{u-a}$$

where we used the solid angle  $\Omega_{D-1} = 2\pi^{D/2}/\Gamma(D/2)$ , which is  $2\pi^2$  for D = 4. Get

$$I_n(a) = i \left( 16\pi^2 (n-1)(n-2)a^{n-2} \right)^{-1} \quad \text{for} \quad n \ge 3.$$

Special cases

$$I_1 = \frac{i}{16\pi^2} a \ln(-a) + \dots,$$
$$I_2 = \frac{-i}{16\pi^2} \ln(-a) + \dots,$$

where ... are terms involving the regulator.