10/19Lecture outline

• Last time: $F[y(x)] = \int_{x_1}^{x_2} dx f(y(x), y'(x), x] dx$ is extremized for $y = y_*(x)$ that solves the EL equations

$$\frac{\partial f}{\partial y} - \frac{d}{dx}\frac{\partial f}{\partial y'} = 0$$

Our functional of particular interest is the action, $S[q(t)] = \int_{t_1}^{t_2} dt L[q(t), \dot{q}(t), t]$, where q(t) is some (generalized) coordinate. The Euler-Lagrange equation for least (stationary) action is:

$$\frac{\partial L}{\partial q_i} - \frac{d}{dt} \frac{\partial L}{\partial \dot{q}_i} = 0$$

As mentioned last time (for minimal area) example, if $F[y(x)] = \int_{x_1}^{x_2} dx f(y(x), y'(x), x] dx$ has f that doesn't depend explicitly on x, then

$$y'\frac{\partial f}{\partial y'} - f = \text{const.}$$

Likewise, if L doesn't depend explicitly on t, then

$$\sum_{i} q_i \frac{\partial L}{\partial \dot{q}_i} - L = constant (= E).$$

Show why.

• Brachistochrone (or Fermat principle) examples:

$$T = \int_{\theta_1}^{\theta_2} \frac{1}{v(x,y)} \sqrt{\frac{dx^2}{d\theta} + \frac{dy^2}{d\theta}} d\theta,$$

where we introduced the parameter θ as a convenience (alternatively, we can work in terms of y(x) or x(y)). Let's call $x(\theta) = q_1(\theta)$ and $y(\theta) = q_2(\theta)$. The stationary path has

$$-\frac{1}{v^2}\sqrt{\frac{dx^2}{d\theta}^2 + \frac{dy^2}{d\theta}^2}\frac{\partial v}{\partial q_i} - \frac{d}{d\theta}\left(\frac{1}{v\sqrt{\frac{dx^2}{d\theta}^2 + \frac{dy^2}{d\theta}^2}}\frac{dq_i}{d\theta}\right) = 0.$$

In particular, for the Brachistochrone, $v = \sqrt{2gy}$, we get

$$\frac{d}{d\theta} \left(\frac{\frac{dx}{d\theta}}{\sqrt{y}\sqrt{\frac{dx^2}{d\theta}^2 + \frac{dy^2}{d\theta}^2}} \right) = 0,$$
$$-\frac{1}{2}y^{-3/2}\sqrt{\frac{dx^2}{d\theta}^2 + \frac{dy^2}{d\theta}^2} - \frac{d}{d\theta} \left(\frac{\frac{dy}{d\theta}}{\sqrt{y}\sqrt{\frac{dx^2}{d\theta}^2 + \frac{dy^2}{d\theta}^2}} \right) = 0.$$

The solution is a cycloid: $x = a(\theta - \sin \theta), y = a(1 - \cos \theta).$

• Return to our problem of interest, $S = \int dt L$ with L = T - V. The action is stationary if

$$\frac{\delta S}{\delta x(t)} = \frac{\partial L}{\partial x(t)} - \frac{d}{dt} \frac{\partial L}{\partial \dot{x}(t)} = 0.$$

If we take $L = \frac{1}{2}m\dot{x}^2 - U(x)$, then the above yields

$$-\frac{\partial U}{\partial x} - \frac{d}{dt}m\dot{x} = 0,$$

which is just F = ma. Q: is this just a more complicated rewriting of something we already knew from Newton's Principia? A: Basically, yes - but it's useful! We can write T and Vindependent of any choice of coordinates, and they're scalar rather than vector quantities. Aside: there's a nice way to formulate QM which gives the action S some independent physical meaning.

• Generalized coordinates $q_i(t)$, with generalized momenta $p_i \equiv \frac{\partial L}{\partial \dot{q}i}$, then the Euler-Lagrange equations can be written as

$$\frac{\partial L}{\partial q_i} = \frac{d}{dt} p_i,$$

which is a generalized version of $\vec{F} = \frac{d\vec{p}}{dt}$. Note that, if the Lagrangian does not depend explicitly on a coordinate q_i , then the conjugate momentum p_i is conserved. If the Lagrangian does not depend explicitly on time, then

$$E = \sum_{i} p_i \dot{q}_i - L$$

is conserved.

• Example: pendulum. $L = \frac{1}{2}m\ell^2\dot{\phi}^2 - mg\ell(1-\cos\theta)$. Euler Lagrange equations give

$$-mg\ell\sin\phi = m\ell^2\frac{d}{dt}\dot{\phi},$$

which is the expected $\Gamma = I\alpha$.